

# On the Evolution of Locality in Web Traffic

Joachim Charzinski

joachim.charzinski@nsn.com

Nokia Siemens Networks, Munich, Germany

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1

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## Outline

- Evolution of Web applications and mash-ups
- Experiments and traces
- Results
- Conclusions

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## Web 0.5, 1.0, 1.5

### Web 0.5 (before the Web)

- single servers and isolated documents
- clear client-server relationship

This is a text document

### Web 1.0

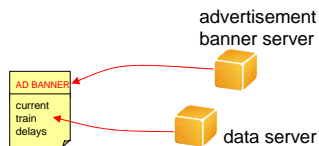
- hyperlinks
- images from same server

This is a text document

This is an other text document

### Web 1.5

- CDN
- some elements from other servers included on pages
- dynamic documents



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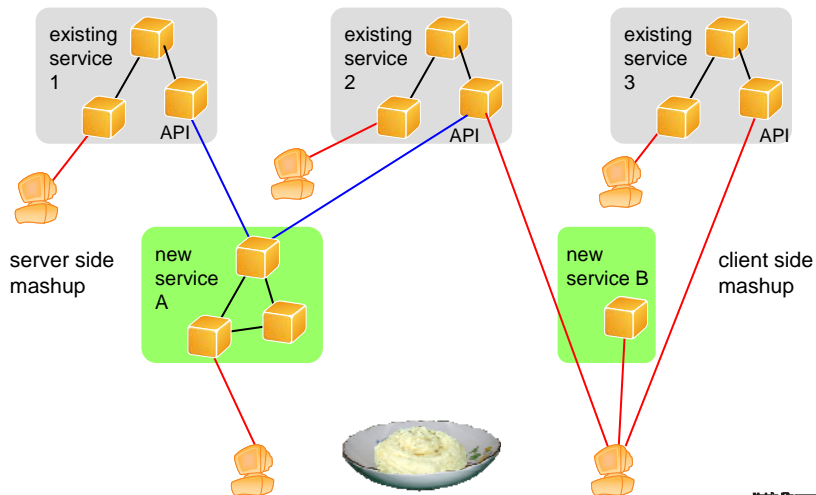


## Web 2.0 Mashups



image source: flickr via <http://metaatem.net/words/mashup>

- re-mixing of existing services into new services



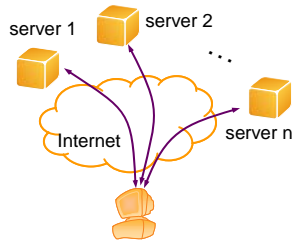
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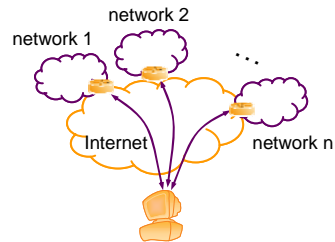
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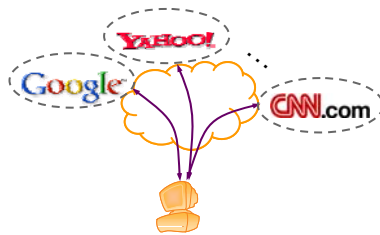
## Different Notions of Locality



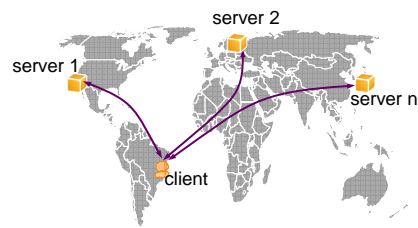
Hosts



Routing Domains



Organizations



Geographic Locations

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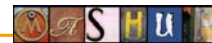
## Data sets

Trace A: Uni Münster 1998

Trace B: Uni Napoli, 2004

- Reflect usage by real users
  - many different Web sites
  - reflecting local preferences
- Anonymized client side traces
  - all client side traffic captured
  - all IP addresses obfuscated
  - no API traffic between Web servers
  - heuristic needed to distinguish clicks or site visits

- Both sets of traces: proxy based load balancing etc (multiple hosts hiding behind the same IP address) cannot be distinguished from single host



Trace C: top mashups, 2008  
according to programmableweb.com

Trace D: US Web ~top 25, 2008  
according to alexa.com

- Directed experiments
  - select targets from top sites lists
  - use selected site for 2-5 min
  - avoid links pointing away from site
- One trace file per site visit
  - all client side traffic captured
  - real addresses seen
  - no API traffic between Web servers

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## Evolution of Locality

Trace	year	$P\{N_{\text{Server/click}} > 1\}$	$E[N_{\text{Server/Click}}]$
A	1998	0.22 $\pm 0.02$	1.4 $\pm 0.05$
B	2001	0.42 $\pm 0.03$	2.2 $\pm 0.15$
C	2008	0.60	4.7
D	2008	0.65	11.2

- number of servers contacted increased significantly over time

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## Top and bottom users of external services (Trace D – Web top 25)

Site	Hosts	RDs	DDs	mHpRD	Conn.
photobucket.com	89	37	31	11	426
blogspot.com	79	57	37	5	222
www.myspace.com	62	18	16	20	193
weather.com	59	28	23	9	485
aol.com	50	19	13	11	145
aim.com	49	21	17	11	148
wordpress.com	48	33	27	4	139
www.google.com (full)	43	24	8	7	126
msn.com	39	24	14	6	130
www.yahoo.com	37	17	7	7	139
...					
www.google.com (search only)	6	6	1	1	10
facebook.com	5	4	3	2	7
craigslist.org	5	5	4	1	42
wikipedia.org	2	1	1	2	7

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## Top external services used

... by Web top 25 sites (Trace D)

Service	Sites using this	Routing domains seen
google.com	19	22
doubleclick.net	13	7
rackspace.com	10	4
yahoo.com	9	18
pnap.net	9	7



... by top mashup sites (Trace D)

Service	Sites using this	Routing domains seen
google.com	14	13
yahoo.com	6	8
rackspace.com	3	2
aspadm.com	3	3



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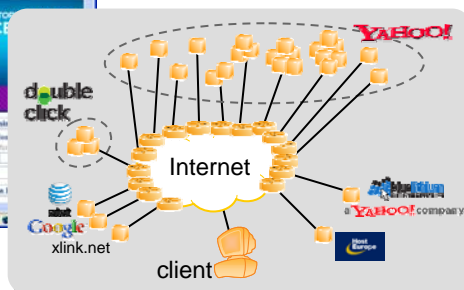
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## Locality example for top Web sites



<http://www.yahoo.com/>



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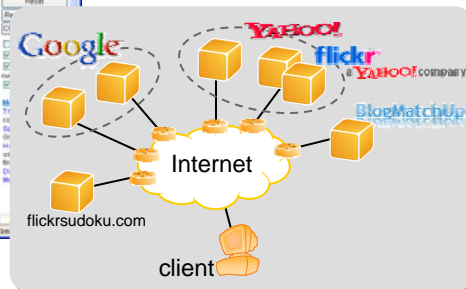
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## Locality example for dedicated mashup site



<http://www.flickrsudoku.com/>



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## Conclusions

### Observations

- steady growth of **number of servers** contacted over the past 10 years
- most Web sites are offering **highly distributed services** now
- **many routing domains** even for single service providers (google, yahoo)

### Consequences

- IP edge routers definitely needed
- explicit **QoS support** (reservations) for Internet Web services is not feasible
- connection oriented approaches mostly for (semi) static backbone interconnections
- hard to determine required **security** settings for employing Internet Web services in enterprise environments
- **availability** challenges or benefits from high degree of distribution?

*only considering Web traffic!  
There are other important applications around*

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